<u>Try-Out Requirements for VCS Cheerleading- All Levels</u>

Modified Level:

Jumps (5 pts)	Tumbling (8 pts)	Band Chant (25 pts)	Sideline Cheer (25 pts)
Requirements: • Toe Touch - Pike Form/Technique: • Strong/Correct Approach. Correct Landing. • Height & Flexibility • Arm Placement • Pointed Toes • Timing	Skills: T-Jump to BHS (attempt) Cart wheel Round-off Rebound Back handspring with spot(s) Attempted Front Walkover Back Walkover	Form/Technique: Sharp & Accurate Motions Knowledge of Material Confidence Facials & Crowd Appeal Overall Execution	Form/Technique: Sharp & Accurate Motions Knowledge of Material Confidence Voice Overall Execution

Junior Varsity Level:

Jumps (5 pts)	Tumbling (8 pts)	Band Chant (25 pts)	Sideline Cheer (25 pts)
Requirements:	Skills: • Toe Touch to BHS (attempt a Tuck) • Front WalkOver (must attempt) • A Standing BHS • A Round Off BHS *Improvement from previous season	Form/Technique: Sharp & Accurate Motions Knowledge of Material Confidence Facials & Crowd Appeal Overall Execution	Form/Technique: Sharp & Accurate Motions Knowledge of Material Confidence Voice Overall Execution

Varsity Level:

Jumps (5 pts)	Tumbling (8 pts)	Band Chant (25 pts)	Sideline Cheer (25 pts)
Requirements:	Skills: • Toe Touch to Tuck • A standing skill (minimum BHS) • A running tumbling pass (minimum ROBHS) • Standing Tuck • Running Pass ending with a Layout/Full *Improvement from previous season	Form/Technique: Sharp & Accurate Motions Knowledge of Material Confidence Facials & Crowd Appeal Overall Execution	Form/Technique: Sharp & Accurate Motions Knowledge of Material Confidence Voice Overall Execution

Impression (1 point each): Stamina- Energy - Memorability - Performs Under Pressure- Overall Execution.

Coachability (1 point each): Cohesive Leader-takes Direction-Positive-Commitment-School Factors.

Stunt Expectations:

Modified (30 pts):

<u>Difficulty</u> (demonstrate at least 3)

- Prep with Cradle
- Prep with Twist down
- Extension Bump Down
- Extension with Twist Down (attempt)
- Extended Lib with bump down
- Full up to prep
- Rewind Dismount
- Switch up prep to lib
- Lib to Lib (prep level)
- Shoulder Invert to Prep
- Hand to Hand (attempt)

Form/Technique

Flier:

- Body Control in all stunts
- Flexibility in body positions
- Correct placement of arms/legs in transitional stunts
- Demonstrates Confidence

Bases:

- Legs shoulder width apart, back straight, arms don't drop below waist and lock out at the top.
- Pop through legs and shoulders, not elbows.
- High catch and freeze in the cradle.

Backspot:

- Back straight, push seat to top, squeeze and <u>lift</u> at the ankle.
- *Pop through legs and shoulders, not elbows.*
- Good high pop for a cradle and freeze in the cradle.

Junior Varsity (30 pts):

<u>Difficulty</u> (demonstrate at least 3)

- Lib bump down
- Heel Stretch bump down
- Full up to Prep
- Full up to Extended (attempt)
- Switch up to Lib
- Switch up to Body Position (attempt)
- Single Based Stunts
- Shoulder Invert to Prep
- Shoulder Invert to Extended
- Hand to Hand (Attempt)
- BHS up to Prep
- BHS up to Extended (attempt)

Form/Technique

Flier:

- Correct placement of Body Positions
- Flexibility
- Body Control in all stunts
- Demonstrates Confidence

Bases:

- Arms don't drop below waist and <u>lock out</u> at the top.
- *Pop through legs and shoulders.*
- *High catch and freeze in the cradle.*
- Correct grips for transitional stunts

Backspot:

- Back straight, push seat to top, squeeze and <u>lift</u> at the ankle.
- Pop through legs and shoulders, not elbows.
- High catch and freeze in the cradle.

Varsity (30 pts):

Entry Level Stunts:	Elite Level Stunts (Mastered by tryouts)	Super Elite Level Stunts (attempted/working towards)
Release: Switch up to Lib High to High (lib to lib) Spinning: Full up to 2-feet Hands full around to prep (prep to prep) Rewind from Extended Inversions: Should invert to Extended (2 feet) Should invert to Stretch "Rock" to 2 feet Round off invert to Extended (2 feet) Other: Single base-switch up to lib	Release: Switch up to Body position Low to High Tic High to High (Lib to body) Full up Switch up to Lib Spinning: Full up to Lib Hands full around to extended (prep to extension) Inversions: Round off invert to 1 leg BHS up to 2 feet Hand to Hand (set) Other: Single base-switch up to body Full down-twisting cradle from 1 leg	Release: High to High (body to body) Full up Switch up to body Low to High Full Around Spinning: Hands full around- 1 leg (prep to ext. lib) Inversions: BHS up to lib BHS up to body Hand to Hand-Extended 2 feet Other: Single base- Full up to Lib *Attempt connecting Elite/Super Elite Skills